

# Geodesics on a Sphere

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We give two proofs of the well-known fact that the only (unit speed) geodesics on a sphere are great circles with standard parametrization.

Let  $S$  denote the unit sphere  $S(0, 1)$  in  $\mathbb{R}^3$  and  $c$  be a unit speed geodesic on  $S$ . If we write  $c(s) = (x(s), y(s), z(s))$ , then  $c''(s)$  must be a scalar multiple of the normal and hence is of the form  $\lambda(s)c(s)$ , for some  $\lambda(s) \in \mathbb{R}$ . We differentiate the identity  $\langle c(s), c'(s) \rangle = 0$  and obtain

$$\begin{aligned} 0 &= \langle c'(s), c'(s) \rangle + \langle c(s), c''(s) \rangle \\ &= 1 + \langle c(s), \lambda(s)c(s) \rangle \\ &= 1 + \lambda(s). \end{aligned}$$

Thus we see that  $\lambda(s) = -1$  for all  $s$ . then we get a contradiction. Hence we conclude that  $\lambda(s) = -1$  for all  $s$ . We have therefore arrived at the following result. If  $c(s) = (x(s), y(s), z(s))$  is a unit speed geodesic, then we get a system of ODE's:

$$x''(s) = -x(s), \quad y''(s) = -y(s) \quad \text{and} \quad z''(s) = -z(s).$$

If we assume that  $c(0) = p = (x_0, y_0, z_0)$  and  $c'(0) = (x'(0), y'(0), z'(0)) = (v_1, v_2, v_3)$ , then we have arrived the following system of linear ODE with the initial conditions:

$$\begin{aligned} x''(s) &= -x(s), & x(0) &= x_0, & x'(0) &= v_1 \\ y''(s) &= -y(s), & y(0) &= y_0, & y'(0) &= v_2 \\ z''(s) &= -z(s), & z(0) &= z_0, & z'(0) &= v_3. \end{aligned}$$

The solutions are given by  $x(s) = x_0 \cos s + v_1 \sin s$  and so on. In other words,  $c(s) = (\cos s)p + (\sin s)v$ .  $\square$

**Ex. 1.** Adapt the argument above to show that the unit speed geodesics on  $S(0, R)$  are of the form

$$c(s) := \cos(s/R)p + R \sin(s/R)v,$$

where  $p \in S(0, R)$  and  $v$  is unit vector perpendicular to  $p$ .

We now give a second proof of the result.

**Lemma 2.** *Let  $c$  be a unit speed curve in  $\mathbb{R}^3$  with constant curvature  $\kappa$  and torsion  $\tau = 0$ . Then  $c$  is part of a circle with radius  $1/\kappa$ .*

*Proof.* Since  $\tau = 0$ , the curve  $c$  lies in a plane. Our strategy is to show that  $c(s)$  is at a distance  $1/\kappa$  from some fixed point  $p$ . Consider the curve  $\gamma(s) := c(s) + \mathbf{n}/\kappa$ . Using the hypothesis and the Frenet formulas, we get

$$\gamma' = c' + \frac{1}{\kappa}\mathbf{n}' = \mathbf{t} + \frac{1}{\kappa}(-\kappa\mathbf{t}) = 0.$$

Hence the curve  $\gamma$  is a constant, that is,  $\gamma(s) = c(s) + \frac{1}{\kappa}\mathbf{n}(s) = p$ . We observe that

$$d(c(s), p) = \|c(s) - p\| = \left\| \frac{1}{\kappa}\mathbf{n}(s) \right\| = 1/\kappa.$$

This proves the lemma. □

**Observation.** Let  $c$  be a unit speed geodesic on a surface  $S \subset \mathbb{R}^3$ . Assume that the curvature of  $c$ , as a curve in  $\mathbb{R}^3$ , is positive. Note that the principal normal  $\mathbf{n} = c''/\kappa$  is normal to  $S$ . By the definition of the Weingarten map, we have

$$-\mathbf{n}' = L(c') = L(\mathbf{t}).$$

But from the Frenet equations, we have  $\mathbf{n}' = \tau\mathbf{b} - \kappa\mathbf{t}$ . Hence we conclude that

$$L(\mathbf{t}) = \kappa\mathbf{t} - \tau\mathbf{b}. \tag{1}$$

□

We now show that any unit speed geodesic on the sphere  $S = S(0, r)$  is a (part of a) great circle. Let  $c$  be a unit speed geodesic on  $S$ . We have already seen that the Weingarten map  $L$  on  $S$  is given by  $L_p = \frac{1}{r}I$ . In particular,

$$L(\mathbf{t}) = \frac{\mathbf{t}}{r}. \tag{2}$$

From (1)–(2), we conclude that  $\kappa = 1/r$  and  $\tau = 0$ . By Lemma 2, we deduce that  $c$  is part of a circle lying in a plane. Since  $c$  is part of a circle (which is the intersection of a plane and the sphere  $S$ ) of radius  $r$ , we infer that  $c$  must lie on a plane through the origin. (See the Fact below.)

**Fact.** Let  $P$  be a plane given by  $ax + by + cz = d$ . If  $P$  intersects  $S(0, r)$ , then the intersection is a circle of radius  $0 \leq \rho \leq r$ . Furthermore,  $\rho = r$  iff  $d = 0$ , that is,  $P$  is plane passing through the origin.

Since  $(a, b, c) \neq 0$ , we may assume that it is a unit vector. By composing with a rotation, we may assume that  $(a, b, c) = e_3$ . Then the plane is  $z = d$ . Now, the intersection of this plane with the sphere is the set of points  $(x, y, d)$  with  $x^2 + y^2 + d^2 = r^2$ . The fact follows from this. □